

Name of the game: Alpha

Goal of the game: Training of startegical reasoning, training of fast decision

Age: 15-17 years

Members: 2-3 gamer

Duration: 2 minutes

Material you need: min. 18 cards



Description of the game:

The first player without any cards wins. Three people playing = start with 4 cards. Two people playing = start with 6 cards. The rest of the cards become the drawing pile. Every player tries to match his cards to the card in the discard pile. You have to match either by colour or letter.

Types of cards:



You can place this card on top of any colour.



The player who places this card, asks the following player to place a letter he selects. If the player doesn't have the letter he must draw a card.



If you place this card the following player must pick up an of the same colored cards, until another color comes up.



If you have two cards left, and the third is this one. If you place this card you win.



If you place this card the following player has to draw 2 cards.

Evaluation:

- i. Interesting ★ ★ ★ ★ ★
- ii. Exciting ★ ★ ★ ★ ★
- iii. Communicative ★ ★
- iv. Edifying ★
- v. Cheerful ★ ★ ★ ★ ★
- vi. Interactive ★ ★ ★ ★
- vii. Imaginative ★