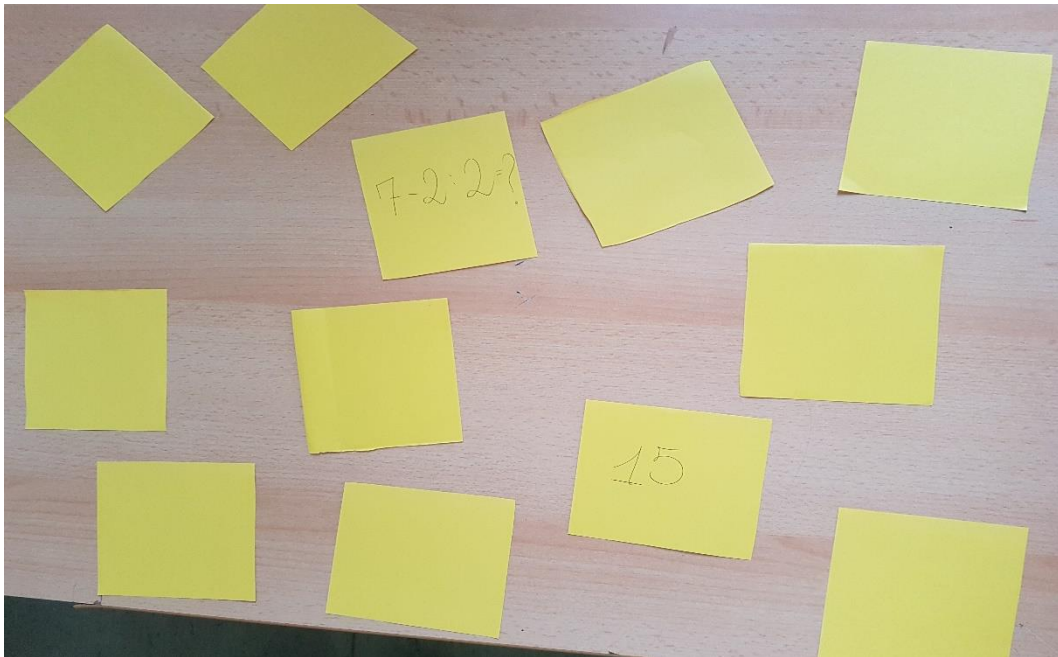


Mathematics-Memory



- Aim of the game: Try to find as much pairs as you can so that your opposing team does not have the chance to find one. To train mental arithmetic.
- Age group: 13 – 99 years old
- Number of players: 2-3
- Required material: 12 yellow cards and your own head ;)

Production

1. Cut our twelve cards in the same size
2. Think up maths tasks
3. Write on each card just one of your tasks
4. On another card you write the associated solution
➔ DONE!

Instruction

The youngest player starts. He turns around two cards. Then he tries to solve the task and compares the solution (if there is a card with a solution) with the number on the other card. If they fit together, he is allowed to turn around two cards again. If they do not fit, he has to turn them around and the next player starts.

Assessment

Interesting: ***

Exciting: **

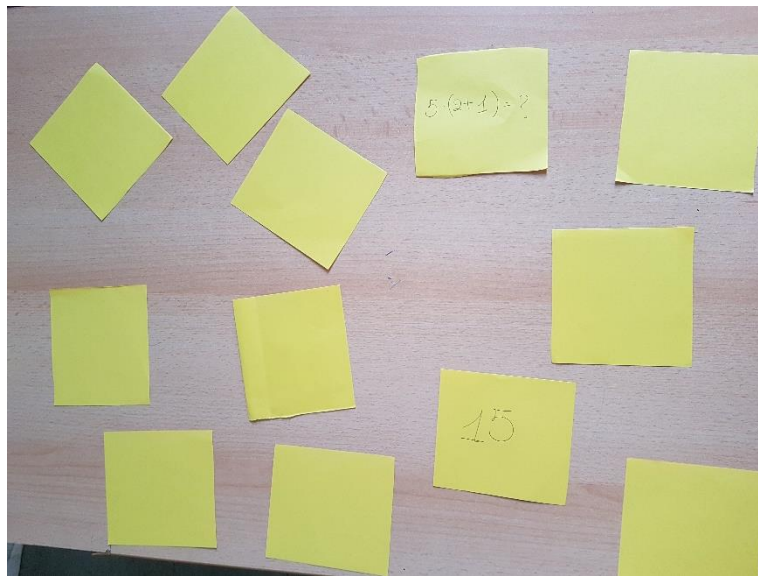
Communicative: ****

Instructive: *****

Funny: *
Interactive: **
Fanciful: *



at the start



a pair of cards



no pair