

Name of the game: Say or die



Goal of the game: Training of quick response, wake of informations, developing of communication

Age: 15-17 years

Members: 4-10 gamer

Duration: 30 minutes

Material you need: min. 18 cards

Description of the game

There are 18 cards with different topics. The goal is to say words in connection with the topics. F.e. dances: tango, hip-hop ..etc. The youngest starts. The players are in circle. They each have 5 seconds to say, without repeating the ones said before. If you can't say a word, you are out of the circle. The circle continues until only one is left. The player with the most winning rounds is the ultimate winner of the game.

Evaluation:

- i. Interesting ★ ★ ★ ★ ★
- ii. Exciting ★ ★ ★ ★ ★
- iii. Communicative ★ ★ ★ ★ ★
- iv. Edifying ★ ★ ★ ★ ★
- v. Cheerful ★ ★ ★ ★ ★
- vi. Interactive ★ ★ ★ ★ ★
- vii. Imaginative ★ ★ ★