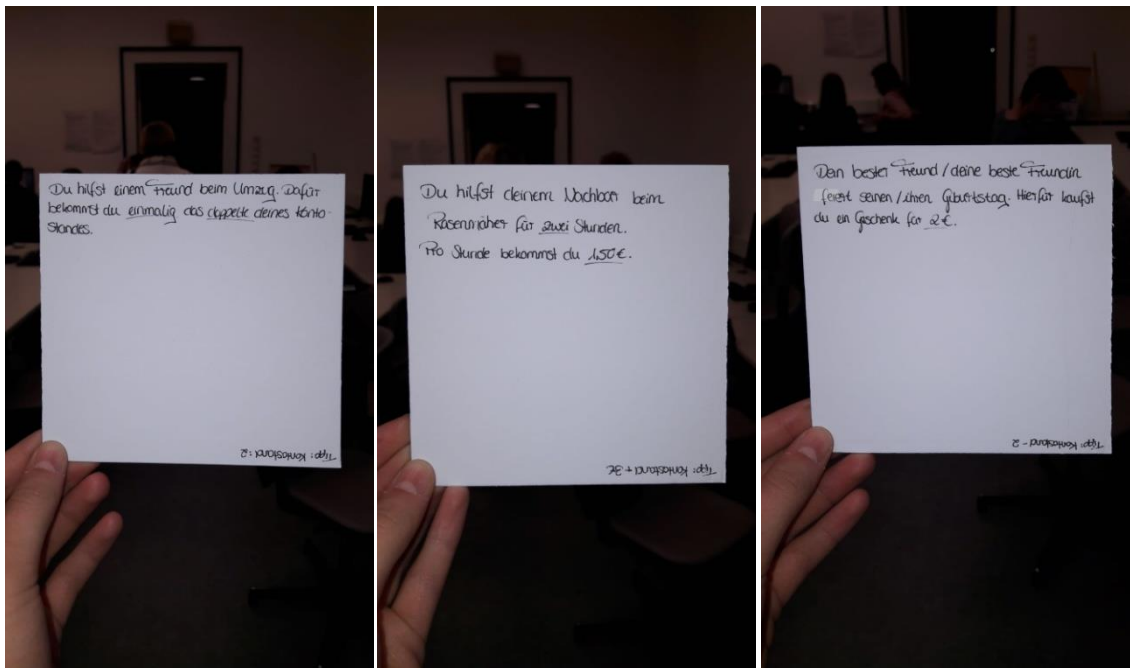
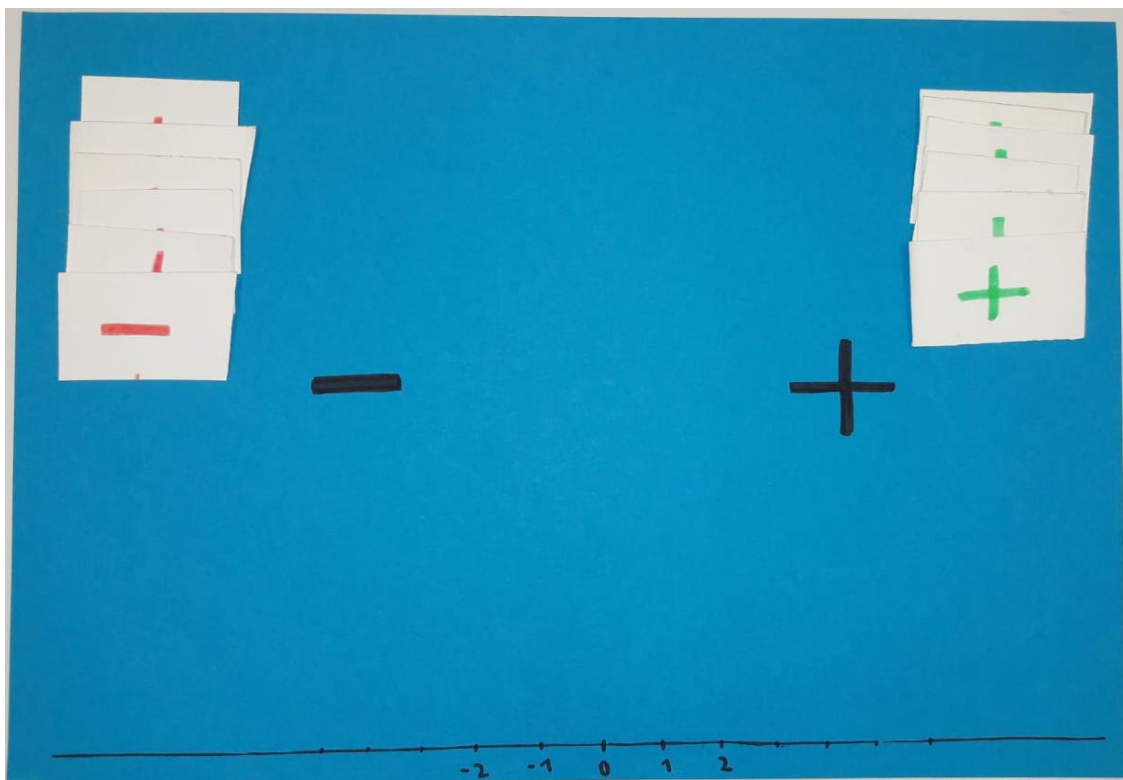


Dept game

The Simulator for calculating with positive and negative numbers.



Examples for action cards:

1. You're helping a friend with a move. For that you get once your amount of your bank balance double. (Hint: bank balance $\times 2$)
2. You're helping your neighbor to cut the lawn. Per hour you get 1,50€. (Hint: bank balance $+ 3€$)

3. Your best friend has birthday. You're buying a present for 2€. (Hint: bank balance – 2€)

Characteristics:

- The aim of the game: Learn to calculate with positive and negative numbers.
- Age: from 12 years
- Number of player: at least 2 players
- Material: Action cards, „Plus-cards“ „Minus-cards“ & a bank account

Instruction

- Every player gets a bank account with 5€
- The youngest player starts and takes an action card.
- The player performs the specified action and has to adapt his bank balance.
- The game ends when there are no action cards left.
- The player with the highest bank balance wins the game.

Rating

1. interesting: 5*
2. exciting: 3*
3. communicative: 3*
4. instructive: 4*
5. funny: 4*
6. interactive: 3*
7. promotion of fantasy: 5*

Instructions of manufacturing

- Some positive and negative cards
- A matchfield (picture)
- Action cards with text exercises
- Action cards have to have exercises with $+$, $-$, $\times$ & $\div$
- Maybe a hint for the action cards on the back